

MUSGRAVE SOCCER CLUB

Keith Hunt Memorial Carnival

Hello to all clubs 😊

Thank you for attending our carnival this year. We hope that all teams enjoy the day and compete in the right spirit. Below is a short but simple list of rules that we hope all clubs can support and adhere to throughout the day. We will endeavour to have our referees ready but can we also please ask that you monitor your draw regularly so that we aren't delaying the start of any matches.

GAME TIMES:

Matches are to be 15 minute halves. With a 2 minute half time break as determined by club siren/ hooter. 3 minutes between games. Can all teams be on sideline at full time of previous games to keep carnival on time.

RULES:

Rules as per normal Saturday will apply for each age group. Referees decision will be final.

SUBSTITUTIONS:

Players may only be subbed during the change of ends at halftime.

Certainly in the unfortunate case of a more serious injury, substitutes will be allowed during the game, but only if permitted by the referee. And we ask any clubs sincerely for honesty, in the spirit of goodwill, to be understanding in this situation, regardless of the club the injured boy/girl represent.

REFEREES POLICY:

Just making it clear to all clubs that no berating or intimidating of referees will be tolerated. Worry about your kids only, and be mature enough to understand our young volunteers are human and have all been through the appropriate courses. We need them to want to continue refereeing guys.

(Certainly we understand some questions may want to be asked in regard to decisions or situations on the field). All we ask is that you bring these up with the club committee or ground official rationally afterwards.

The hooter signals end of match, no goal awarded after the hooter unless a penalty is awarded.

ANY QUESTIONS?

We would like everyone to enjoy the day. If there are any questions please don't hesitate to ask our friendly committee and volunteers, and we will do our best to help you out.

Good Luck Teams!

MUSGRAVE COMMITTEE